Biography and work

Born in 1990 (Paris), I'm currently doing a masters degree of visual arts in Lausanne (ECAL).

I graduated from Université Paris-VIII-Vincennes-Saint-Denis with a bachelors degree of anthropology. Before going back to school, I have worked as a tombstone carver at the Pere Lachaise cimetary in Paris. My work has been exhibited in places such as the Guimet Museum and the Pernod Ricard Foundation in Paris.

In my work I investigate the relationship between objects and places trough the prism of time that inevitably runs out. Through the use of sculptures and videos, I try to perceived the shifting instant when our world collapse: What happend when you are experiencing this moment when something is about to disappear? How to deal with ghosts and things that remains?

My reflections are based in particular on the works of writers and philosophers such as Mark Fischer, Ursula K. Leguin and philosophical video game designers, Anna Anthropy. It is about the end of a world but also a lot about how to deal with nostalgia. In my practice I am mainly working with CGI videos and for instance, I recently started to build a video game, trying to devellop this idea of how one is ejected from a world (especially from online game) and how to deal with the fact that what you used to experience as your own reality has disapeared forever, and there is no way back.

The challenge for me is to create bridges between what Stefano Gualeni calls the actual world and the virtual world, based on the principle that the two are interconnected and overlaped. According to him virtual worlds could be existential tools to deal with the instability of the present.

Through the process of enrolling and de-rolling from the actual to the virtual world, we'll might, also, be able to grasp something from the genesis and the collapse of a world.

This might be a desperate attempt to avoid any loss and protect things from time but it surely ends up creating a guest house for memories.

Mélody Lu

(they/them)

2011:

Exhibitions:

2024:	<i>Crumbling the Antiseptic Beau</i> Fondation Pernod Ricard, Cur.
	Unprecedent times, group show
	You think you do but you don't,
2023:	DEVATAKOR au Musée Guime
	<i>Rien d'autre ne pousse ici</i> , cura Montreuil
	<i>Antenne pop!</i> workshop avec Et Montreuil
	Choses qui changent, workshoj
2021:	<i>OK Doc</i> , sur une invitation du c
	Grants:
2023:	Passerelles 2023, programme Contemporaines, en binôme ave
2022:	Lauréat de la bourse de recher culture, France.
	Education:
2023-2025: 2017: 2013:	Master AV, Ecal, Lausanne Formation professionelle gravu Licence d'anthropologie à l'univ

uty, group show, David Douard, 2024.

w, Gallery Fabienne Levy, Lausanne, 2024

't, Duo show with Paul Fritz, Lausanne

et lors de NUIT BLANCHE 2023, Paris

atée par Marie Nonnis, Tour Orion,

Ethan Assouline à la Maison Pop,

op avec Ethan Assouline au Crédac, Ivry.

collectif OK, DOC! Paris.

de mentorat coordoné par l'association vec Apolonia Sokol.

erche Mondes Nouveaux, ministère de la

Formation professionelle gravure sur pierre tombale Licence d'anthropologie à l'université Paris 8, Saint-Denis BTS graphic Design, Ecole Duperré, Paris